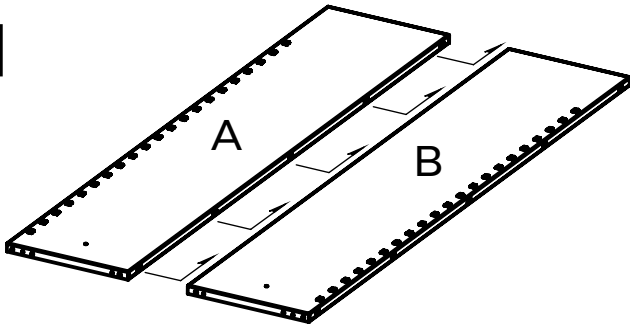
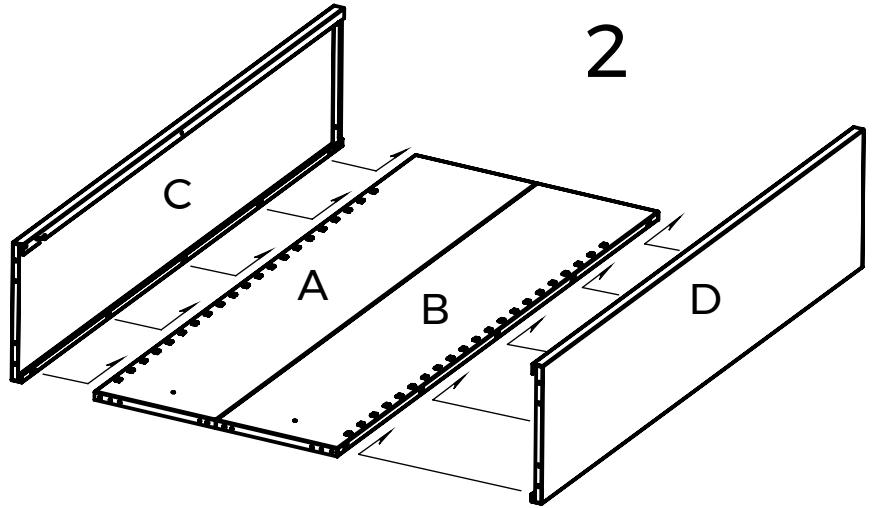


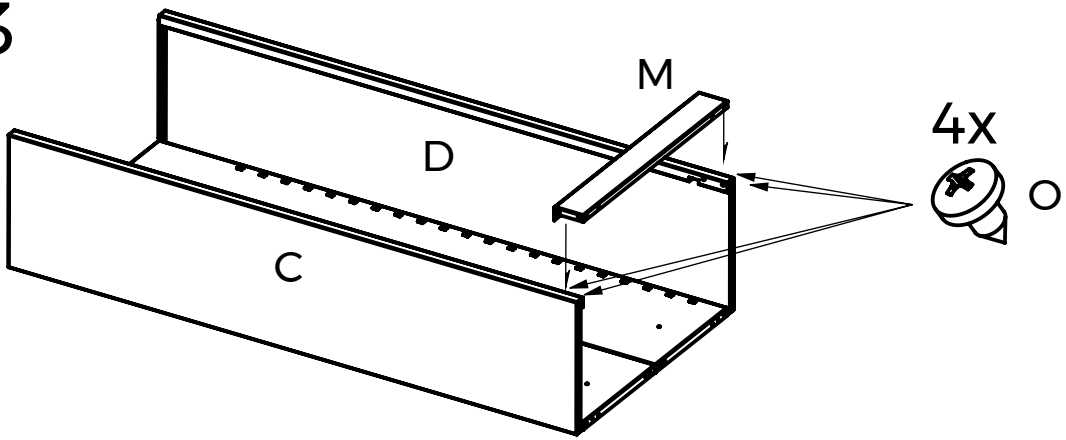
1



2

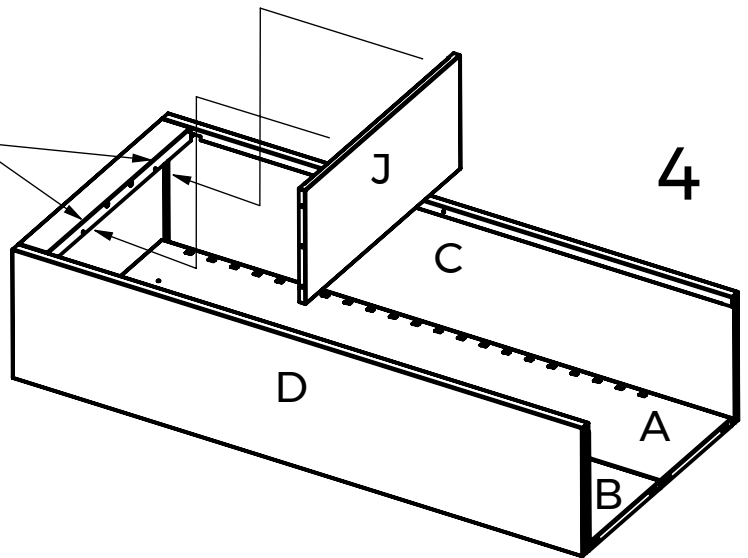


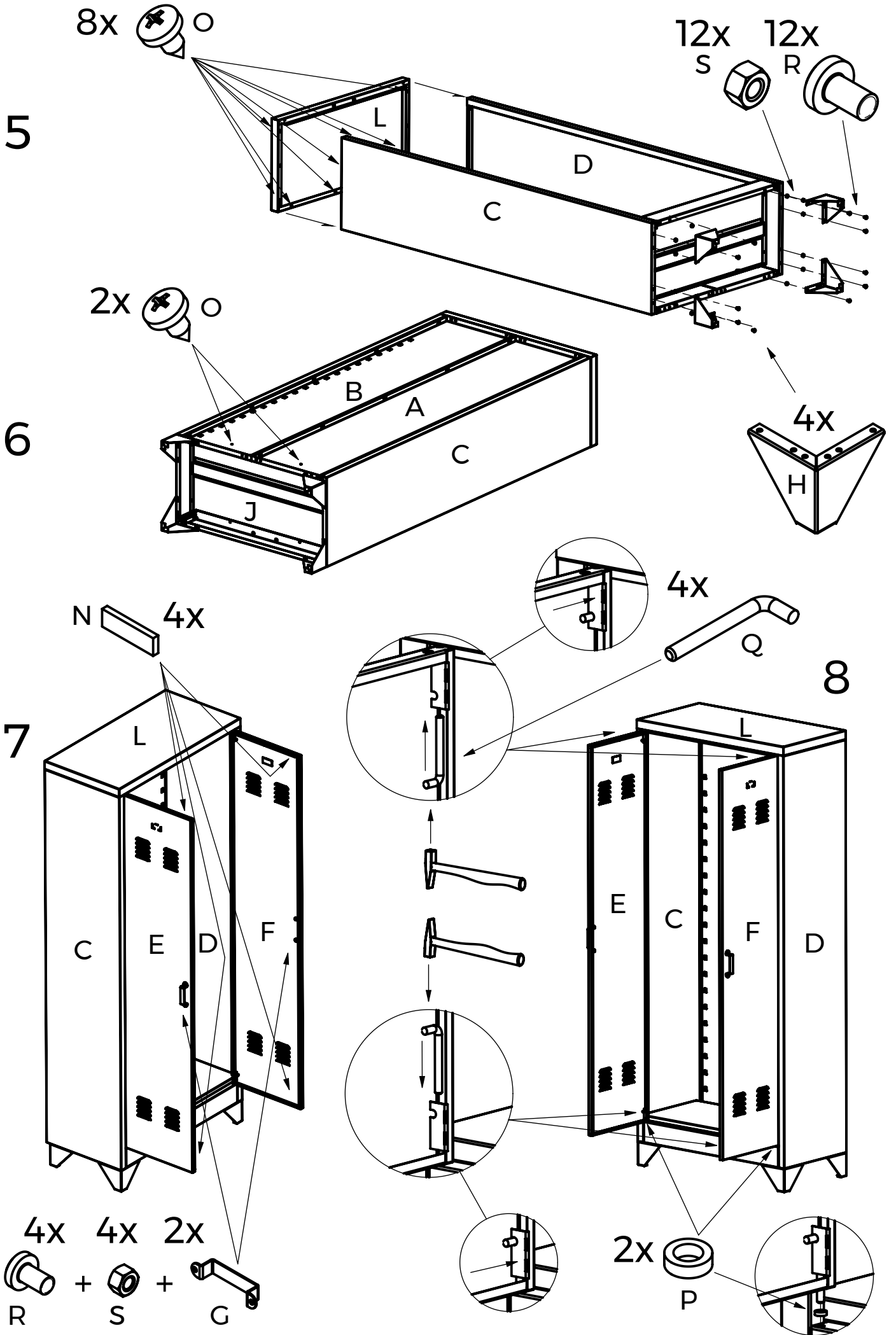
3



2x
○

4





9

4X

